



Delta Sigma Theta Sorority, Inc.

Youth Explosion

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INTRODUCTION TO DELTA YOUTH EXPLOSION

The Delta Youth Explosion is a program created by The Bay Area Houston Alumnae Chapter (BAHA) of Delta Sigma Theta Sorority, Inc., geared to encourage our youth to learn Black History as well as to promote competition and good sportsmanship. The Delta Youth Explosion aims to develop a positive attitude towards one's self, academic excellence and to stimulate enthusiasm about Black History. Students competing in the Delta Youth Explosion should conduct themselves in a professional manner. The Delta Youth Explosion (DYE) consists of an African American quiz bowl competition referred to as the Delta Youth Explosion Quiz Bowl, Conference Workshops, a College Fair, and Talent Show.

DELTA YOUTH EXPLOSION AGENDA

8:30 am to 9:20 am	Registration and Breakfast
9:30 am to 9:45 am	Opening Session and Welcome
9:45 am to 10:15 am	Workshop 1
10:20 am to 10:50 am	Workshop 2
10:55 am to 11:25 am	Workshop 3
11:30 am to 12:00 pm	Workshop 4 and College Fair
12:00 pm to 1:00 pm	Lunch and Talent Showcase <i>(Up to 4 minute performances)</i>
1:05 pm to 3:35 pm	Quiz bowl Competition
3:40 pm to 4:00 pm	Awards Ceremony

Quiz bowl categories: Old School/New School, Music & Entertainers, Medicine, Literature, Black Business, Black TV Shows, Delta History, Politics, Black Scientists, Visual & Performing Arts, Black Inventors, HBCUs, Fashion, Current Events, Sports, Movies, Math & Science, Technology and Historical Landmarks .

Below you will find the Delta Youth Explosion Quiz bowl Toolkit which should be used as a guide for youth coaches to prepare their teams for the Delta Youth Explosion Quiz bowl competition. Youth coaches are encouraged to prepare their teams as early as possible. **BAHA will provide the Youth teams with a list of the categories, questions and the answers for the quiz bowl.** The Delta Youth Explosion Quiz bowl toolkit includes the "Team Package" which is explained below. All forms in the Team Package are located in the Appendices of the toolkit. This competition is designed for the youth ages 11-18.

Team Package

The Team Package includes the Coach Information Sheet, Team List, Student Information Sheet, Permission Slip and Medical forms. The Registration form should be completed by the registration deadline of **February 15, 2010**. Any forms received after this date will be considered late registration. All applications and forms are located in the Appendices of this toolkit. Applications and forms can be submitted via postal mail or submitted via email to education@bahadeltas.org Coach Information Sheet, Team List, Student Information Sheet, Permission slips and Medical forms should be sent no later than close of business, **March 15, 2010**. The forms can be scanned in and emailed to education@bahadeltas.org or submitted via postal mail.

In the event that web-based registration is used, the Permission Slip and Medical Form must be printed, signed, and sent via postal mail or scanned in and emailed to education@bahadeltas.org no later than March 15, 2010.

Coach Information Sheet

The coach information sheet is used to identify the designated coach for each youth team.

Team List

The team list is used to identify each youth team by the coach and the team members (four team members for quiz bowl, plus one who will be considered as an alternate member. A change in team list must occur within 48 hours prior to the event but must have been registered on the registration form.

Rules

This quiz bowl will be similar to the popular game show **Jeopardy!** The game will be played as a competition. The team shall consist of 4 members plus an alternate. The age range must be 11-18. In all rounds, points are earned by answering questions in Jeopardy style by providing the questions to the answers. The wording is altered so that the "questions" are in answer format, and the contestants' "answers" must be in the form of a question. For simplicity, the terms "clues" and "responses" are usually used instead of "questions" and "answers". This is part of the game, and failure to respond in the form of a question may cost you points.

The rules for each event of the competition are subject to change. In the event of a change, the BAHA Education Chair will be responsible for communicating the rule changes to the chapters prior to the start of the quiz bowl.

Quiz Bowl Guidelines

Format

The competition has a master game board that consists of a grid of squares (as shown below). The size of the grid is 6 rows by 6 columns. The columns of this grid indicate the question category. The rows of this grid indicate the point value of the question and listed category. Each question's difficulty correlates with its point value. Below is just an example of how it will look. There will be two (2) rounds.

Business	State/Local Black History	Medicine	Politics	African American US Military	Law & Law Enforcement
10 pt	10 pt	10 pt	10 pt	10 pt	10 pt
20 pt	20 pt	20 pt	20 pt	20 pt	20 pt
30 pt	30 pt	30 pt	30 pt	30 pt	30 pt
40 pt	40 pt	40 pt	40 pt	40 pt	40 pt
50 pt	50 pt	50 pt	50 pt	50 pt	50 pt
60 pt	60 pt	60 pt	60 pt	60 pt	60 pt

The teams shall be called by their associated youth group name, per the organization in which they are affiliated. The youth group will select the category and point value of the competition question. When a selection is made, the competition will proceed according to the rules outlined in the Problem Resolution Section. After a problem is resolved, the choice of problem category and point value will proceed to the next team. The contest is concluded after the master game board has been cleared or the time runs out. The teams

will be listed and compete in alphabetical order. The competition question point value is as follows: 10, 20, 30, 40, 50 and 60 for the first round. For the second round, the point value may be doubled.

The Quiz Bowl question categories will be provided after the team has been registered. Below are examples of the types of categories that may appear. The title of the categories may change however will reflect the same information provided in the quiz bowl study packet.

- **Delta History, State and Local Government , Medicine, Music**
- **Movies and Television, African American Inventors and Scientists/Engineers**
- **African American Organizations, Military, Religion, Politics, Literature**
- **Sports, Education, Business, Urban /Texting, African American Achievements & Milestones, Law & Law Enforcement, HBCU**

Scoring

If there is a discrepancy in the answer to a given question, the contest judges will discuss the error and the appropriate action that will be taken. Each team shall begin the competition with zero points. A running total of the Quiz Bowl score is displayed during the competition. A team may appeal to the Head Judge if it feels an error has occurred in the score keeping or in an answer. The team captain should alert the head judge. The team making the appeal should be as specific as possible with regard to the alleged scoring or answer mistake. Should such an appeal occur, the Head Judge will confer with the relevant quiz bowl officials to determine if an error was made. Appropriate action will be taken by the judges to resolve the error.

Problem Resolution

After a team chooses a question category and point value, the appropriate question is displayed. The team that selected the problem will be given the first opportunity to answer the question. The point value of the problem shall be equivalent to the number of seconds the teams shall be given to solve the problem. When the time to solve the problem has elapsed, the **Moderator** will call on the team to supply an answer. This team will have 5 seconds from the time they are called upon to supply the answer. At the end of 5 seconds, the Moderator shall call "Time!" The last answer given before the 5 seconds expire shall be considered the team's answer. If the Head Judge cannot make a determination with regard to the last spoken answer, the Team Judge shall. The **Team Judge's** decision and/or the **Head Judge's** decision regarding a team's answer shall be final.

In the event multiple answers are given, the Team Judge shall ask for the final answer to determine the team's answer. **A team may not answer a question before the reading of the question is completed.** However all other teams may continue to confer until a correct answer is given. Upon receiving a correct answer, the team that gave the answer shall be awarded the point value assigned to the question. Once a correct answer is given, the correct answer will be revealed to the teams.

Teams may not receive help from the audience. In the event that an answer is given by the audience, the question will be disqualified. The **Moderator** and or **Head Judge** will be responsible for disqualifying a question. The question will be simulated as if all teams have answered the question incorrectly, the answer will be shown, and the competition will resume with the team displayed.

There will be two (2) rounds. On each turn, the team in control first chooses a clue by announcing a category and number of points. (At game start, the player at the leftmost seat has control.) The clue is revealed on the computer screen monitor read by the **Moderator**, then (and only then) the contestants are allowed to buzz in to answer. A correct response earns the value of the clue. On a correct response, that team gains control and gets to select the next clue. The team captains shall remove their hand from the buzzer at the start of each question.

In the first round, there may be one **Delta Double** hidden on the board behind one of the clues. When a team hits the Delta Double, that team is the only one with a chance to respond. The team announces a wager of the points, and then the clue is revealed as before. The team earns the amount of the wager on a correct response; otherwise (on a miss or no-answer), the value is deducted. The minimum wager is 5 points, regardless of the teams score. The maximum wager is either all of the team's current score or the maximum clue value in the round (in the first round, 50 or 60 points), if the player has less than that value. The Delta Double will be added at the end of the round.

Most of the Delta Doubles are like regular clues, but some are "Audio Delta Doubles" or "Video Delta Doubles", which involve audio or video as part of the clue.

The second round plays much the same. New categories are presented, this time worth possible doubled points 20 to 120 points, depending on the software used and two Delta Doubles are hidden on the board. Play again continues until all clues are revealed, or time runs out.

During the first round, if the team forgets to use a question in her response, the **Moderator** will remind the first player that forgets and only the first player regardless of the team. This will occur only once in the round. During the second round/the final round, there are no reminders, and forgetting to do this is the same as an incorrect response.

Judges

There will be judges from Greek Letter Organizations. The judges may confer with the Bay Area Houston Alumnae Education Chair prior to their final decision.

Supplies

The following items are needed for the Quiz Bowl competition:

Quiz Bowl Software	Questions & Answers
Pencils	Enough for each student
Erasers	Enough for students/team
Scratch Paper	
Projector Screen	
Laptop	
LCD Projector	
Microphone & podium	
Answer Key	1 per judge

Quiz Bowl/Debate Officials

The Quiz bowl Officials shall be the Moderator, the Head Judge and the BAHA Education Chair. There will be one **Head Judge** who will inform everyone whether an answer given is correct or incorrect. The team will announce the answer to the question and the **Head Judge** will indicate whether the answer is correct or incorrect. **The Head Judge** will have final ruling in resolving disputes but may consult with the BAHA Education Chair. The judges will help the **Head Judge** determine whether an answer is acceptable and will help to resolve problems. In case of an uncertainty the **Head Judge** may consult with the **Team Judge** for problem resolution. If the **Head Judge** cannot make a determination with regard to the last spoken answer, the **Team Judge** shall. The Team Judge's decision regarding a team's answer shall be final.

There will be a Quiz Bowl **Moderator** who will call upon the appropriate teams to select categories, answer questions, regulate disputes with the assistance of the Judges and will direct the overall flow of the contest. The **Moderator** also reads the question after a team has made a selection.

There will be one **Captain** per team assigned the task of selecting the questions and providing answers once a category and point value is chosen. However, the team can confer via paper and not above a soft whisper. If the answer is given by anyone other than the captain, that team will lose their turn and the question will move to the next team.

If there is a complaint, the **Team Captain** must signal the **Moderator** by raising their hand. After being acknowledged, they must state, "I have a complaint, may I approach the judges table?" If granted by the **Head Judge**, then the judges table may be approached. Judges will determine a resolution. Complaints not handled in this matter will not be acknowledged. **Note: This rule will be stated before the competition begins.**

Alternates

In the event of an emergency, in which a member of the competition cannot fulfill their obligations to the team, the team's Delta coach or team captain may elect to choose an alternate replacement. The only additional time

a team can use their alternate will be between a round and this can occur only one time during the competition. All cases of disorderly conduct must be presented to the Head Judge and or the BAHA Education Chair. At that point, the Head Judge, BAHA Education Chair and judges will have ten minutes to listen to the complaint and make a majority ruling. Corrective action will be taken as outlined below:

Condition	Ruling
1 st Offense	Verbal Warning
2 nd Offense	Deduct 100 Points and/or Eject Offender
3 rd Offense	Eject Offender

Note: Should a player be ejected from the competition the Alternate rules will apply.